Exercise 1: Explain the problems occurring at distributing transactions! How can these problems be solved? To do this, describe necessary implementation details.

Exercise 2: What must be considered when working with replicas? What assumption leads to the applicability? What procedures result from this?

Exercise 3: How does the previously known locking protocols change in a distributed application field?

Exercise 4: How can deadlocks be prevented and/or detected in distributed scenarios?

Exercise 5: Which advantages arise from the concept of transaction monitors?

Good Luck!